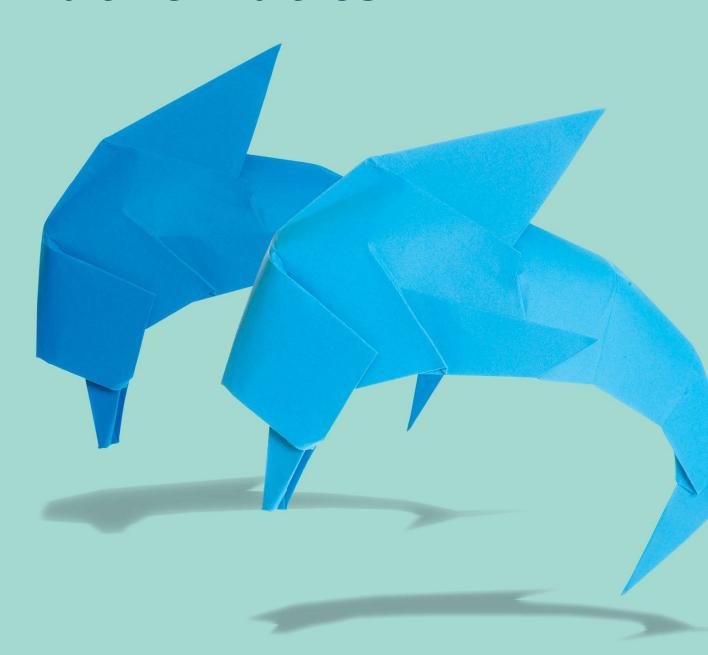


GCSE (9-1) Mathematics



Specification

Pearson Edexcel Level 1/Level 2 GCSE (9-1) in Mathematics (1MA1)

First teaching from September 2015

First certification from June 2017

Issue 2

Foundation tier

Foundation tier students will be assessed on content identified by the standard and <u>underlined</u> type. Foundation tier students will **not** be assessed on content identified by **bold** type. Foundation tier content is on *pages 3–9*.

Higher tier

Higher tier students will be assessed on **all** the content which is identified by the standard, <u>underlined</u> and **bold** type. Higher tier content is on pages 10-18.

Foundation tier knowledge, skills and understanding

1. Number

Structure and calculation

What students need to learn:

- **N1** order positive and negative integers, decimals and fractions; use the symbols $=, \neq, <, >, \leq, \geq$
- apply the four operations, including formal written methods, to integers, decimals and simple fractions (proper and improper), and mixed numbers all both positive and negative; understand and use place value (e.g. when working with very large or very small numbers, and when calculating with decimals)
- recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals
- N4 use the concepts and vocabulary of prime numbers, factors (divisors), multiples, common factors, common multiples, highest common factor, lowest common multiple, prime factorisation, including using product notation and the unique factorisation theorem
- **N5** apply systematic listing strategies
- use positive integer powers and associated real roots (square, cube and higher), recognise powers of 2, 3, 4, 5
- **N7** calculate with roots, and with integer indices
- **N8** calculate exactly with fractions and multiples of π
- calculate with and interpret standard form $A \times 10^n$, where $1 \le A < 10$ and n is an integer

Fractions, decimals and percentages

- **N10** work interchangeably with terminating decimals and their corresponding fractions (such as 3.5 and $\frac{7}{2}$ or 0.375 or $\frac{3}{8}$)
- **N11** identify and work with fractions in ratio problems
- **N12** interpret fractions and percentages as operators

Measures and accuracy

What students need to learn:

- **N13** use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate
- **N14** estimate answers; check calculations using approximation and estimation, including answers obtained using technology
- round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); use inequality notation to specify simple error intervals due to truncation or rounding
- **N16** apply and interpret limits of accuracy

2. Algebra

Notation, vocabulary and manipulation

- **A1** use and interpret algebraic manipulation, including:
 - ab in place of $a \times b$
 - 3y in place of y + y + y and $3 \times y$
 - a^2 in place of $a \times a$, a^3 in place of $a \times a \times a$, a^2b in place of $a \times a \times b$
 - $\frac{a}{b}$ in place of $a \div b$
 - coefficients written as fractions rather than as decimals
 - brackets
- **A2** substitute numerical values into formulae and expressions, including scientific formulae
- understand and use the concepts and vocabulary of expressions, equations, formulae, <u>identities</u>, inequalities, terms and factors
- simplify and manipulate algebraic expressions (<u>including those involving surds</u>) by:
 - collecting like terms
 - multiplying a single term over a bracket
 - taking out common factors
 - expanding products of two binomials
 - factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares;
 - simplifying expressions involving sums, products and powers, including the laws of indices

- **A5** understand and use standard mathematical formulae; rearrange formulae to change the subject
- A6 know the difference between an equation and an identity; argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments
- where appropriate, interpret simple expressions as functions with inputs and outputs.

Graphs

What students need to learn:

- **A8** work with coordinates in all four quadrants
- plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form y = mx + c to identify parallel lines; find the equation of the line through two given points or through one point with a given gradient
- **A10** identify and interpret gradients and intercepts of linear functions graphically and algebraically
- **A11** <u>identify and interpret roots, intercepts, turning points of quadratic functions</u> graphically; deduce roots algebraically
- **A12** recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function $y = \frac{1}{x}$ with $x \neq 0$
- plot and interpret graphs (<u>including reciprocal graphs</u>) and graphs of non-standard functions in real contexts to find approximate solutions to problems such as simple kinematic problems involving distance, speed and acceleration

Solving equations and inequalities

- solve linear equations in one unknown algebraically (including those with the unknown on both sides of the equation); find approximate solutions using a graph
- **A18** <u>solve quadratic equations algebraically by factorising; find approximate</u> solutions using a graph
- solve two simultaneous equations in two variables (linear/linear algebraically; find approximate solutions using a graph
- translate simple situations or procedures into algebraic expressions or formulae; derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution
- **A22** <u>solve linear inequalities in one variable; represent the solution set on a number line</u>

Sequences

What students need to learn:

- **A23** generate terms of a sequence from either a term-to-term or a position-to-term rule
- **A24** recognise and use sequences of triangular, square and cube numbers, simple arithmetic progressions, <u>Fibonacci type sequences</u>, <u>quadratic sequences</u>, and <u>simple geometric progressions</u> (r^n where n is an integer, and r is a rational number > 0)
- **A25** deduce expressions to calculate the *n*th term of linear sequences

3. Ratio, proportion and rates of change

- **R1** change freely between related standard units (e.g. time, length, area, volume/capacity, mass) and compound units (e.g. speed, rates of pay, prices, <u>density</u>, <u>pressure</u>) in numerical <u>and algebraic</u> contexts
- **R2** use scale factors, scale diagrams and maps
- express one quantity as a fraction of another, where the fraction is less than 1 or greater than 1
- **R4** use ratio notation, including reduction to simplest form
- divide a given quantity into two parts in a given part:part or part:whole ratio; express the division of a quantity into two parts as a ratio; apply ratio to real contexts and problems (such as those involving conversion, comparison, scaling, mixing, concentrations)
- **R6** express a multiplicative relationship between two quantities as a ratio or a fraction
- **R7** understand and use proportion as equality of ratios
- **R8** relate ratios to fractions and to linear functions
- define percentage as 'number of parts per hundred'; interpret percentages and percentage changes as a fraction or a decimal, and interpret these multiplicatively; express one quantity as a percentage of another; compare two quantities using percentages; work with percentages greater than 100%; solve problems involving percentage change, including percentage increase/decrease and original value problems, and simple interest including in financial mathematics
- **R10** solve problems involving direct and inverse proportion, including graphical and algebraic representations
- **R11** use compound units such as speed, rates of pay, unit pricing, <u>density and</u> pressure
- **R12** compare lengths, areas and volumes using ratio notation; <u>make links to</u> similarity (including trigonometric ratios) and scale factors

- **R13** understand that X is inversely proportional to Y is equivalent to X is proportional to $\frac{1}{Y}$; interpret equations that describe direct and inverse proportion
- **R14** <u>interpret the gradient of a straight line graph as a rate of change; recognise and interpret graphs that illustrate direct and inverse proportion</u>
- **R16** set up, solve and interpret the answers in growth and decay problems, including compound interest

4. Geometry and measures

Properties and constructions

- use conventional terms and notation: points, lines, vertices, edges, planes, parallel lines, perpendicular lines, right angles, polygons, regular polygons and polygons with reflection and/or rotation symmetries; use the standard conventions for labelling and referring to the sides and angles of triangles; draw diagrams from written description
- use the standard ruler and compass constructions (perpendicular bisector of a line segment, constructing a perpendicular to a given line from/at a given point, bisecting a given angle); use these to construct given figures and solve loci problems; know that the perpendicular distance from a point to a line is the shortest distance to the line
- apply the properties of angles at a point, angles at a point on a straight line, vertically opposite angles; understand and use alternate and corresponding angles on parallel lines; derive and use the sum of angles in a triangle (e.g. to deduce and use the angle sum in any polygon, and to derive properties of regular polygons)
- derive and apply the properties and definitions of special types of quadrilaterals, including square, rectangle, parallelogram, trapezium, kite and rhombus; and triangles and other plane figures using appropriate language
- use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS)
- apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including Pythagoras' theorem and the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs
- identify, describe and construct congruent and similar shapes, including on coordinate axes, by considering rotation, reflection, translation and enlargement (including fractional scale factors)
- identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, <u>tangent</u>, <u>arc</u>, <u>sector and segment</u>

- **G11** solve geometrical problems on coordinate axes
- **G12** identify properties of the faces, surfaces, edges and vertices of: cubes, cuboids, prisms, cylinders, pyramids, cones and spheres
- **G13** <u>construct</u> and interpret plans and elevations of 3D shapes

Mensuration and calculation

What students need to learn:

- **G14** use standard units of measure and related concepts (length, area, volume/capacity, mass, time, money, etc.)
- measure line segments and angles in geometric figures, including interpreting maps and scale drawings and use of bearings
- **G16** know and apply formulae to calculate: area of triangles, parallelograms, trapezia; volume of cuboids and other right prisms (including cylinders)
- know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2 ; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids
- **G18** <u>calculate arc lengths, angles and areas of sectors of circles</u>
- apply the concepts of congruence and similarity, including the relationships between lengths, in similar figures
- know the formulae for: Pythagoras' theorem $a^2 + b^2 = c^2$, and the trigonometric ratios, $\sin \theta = \frac{\text{opposite}}{\text{hypotenuse}}$, $\cos \theta = \frac{\text{adjacent}}{\text{hypotenuse}}$ and $\tan \theta = \frac{\text{opposite}}{\text{adjacent}}$; apply them to find angles and lengths in
 - right-angled triangles in two-dimensional figures
- know the exact values of $\sin \theta$ and $\cos \theta$ for $\theta = 0^{\circ}$, 30° , 45° , 60° and 90° ; know the exact value of $\tan \theta$ for $\theta = 0^{\circ}$, 30° , 45° and 60°

Vectors

- **G24** describe translations as 2D vectors
- apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors

5. Probability

What students need to learn:

- **P1** record, describe and analyse the frequency of outcomes of probability experiments using tables and frequency trees
- **P2** apply ideas of randomness, fairness and equally likely events to calculate expected outcomes of multiple future experiments
- relate relative expected frequencies to theoretical probability, using appropriate language and the 0-1 probability scale
- apply the property that the probabilities of an exhaustive set of outcomes sum to one; apply the property that the probabilities of an exhaustive set of mutually exclusive events sum to one
- **P5** understand that empirical unbiased samples tend towards theoretical probability distributions, with increasing sample size
- enumerate sets and combinations of sets systematically, using tables, grids, Venn diagrams and tree diagrams
- P7 construct theoretical possibility spaces for single and combined experiments with equally likely outcomes and use these to calculate theoretical probabilities
- calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions

6. Statistics

- infer properties of populations or distributions from a sample, while knowing the limitations of sampling
- interpret and construct tables, charts and diagrams, including frequency tables, bar charts, pie charts and pictograms for categorical data, vertical line charts for ungrouped discrete numerical data, tables and line graphs for time series data and know their appropriate use
- interpret, analyse and compare the distributions of data sets from univariate empirical distributions through:
 - appropriate graphical representation involving discrete, continuous and grouped data
 - appropriate measures of central tendency (median, mean, mode and modal class) and spread (range, including consideration of outliers)
- **S5** apply statistics to describe a population
- use and interpret scatter graphs of bivariate data; recognise correlation and know that it does not indicate causation; draw estimated lines of best fit; make predictions; interpolate and extrapolate apparent trends while knowing the dangers of so doing

Higher tier knowledge, skills and understanding

1. Number

Structure and calculation

- **N1** order positive and negative integers, decimals and fractions; use the symbols =, \neq , <, >, \leq , \geq
- apply the four operations, including formal written methods, to integers, decimals and simple fractions (proper and improper), and mixed numbers all both positive and negative; understand and use place value (e.g. when working with very large or very small numbers, and when calculating with decimals)
- recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions); use conventional notation for priority of operations, including brackets, powers, roots and reciprocals
- N4 use the concepts and vocabulary of prime numbers, factors (divisors), multiples, common factors, common multiples, highest common factor, lowest common multiple, prime factorisation, including using product notation and the unique factorisation theorem
- N5 apply systematic listing strategies, including use of the product rule for counting (i.e. if there are m ways of doing one task and for each of these, there are n ways of doing another task, then the total number of ways the two tasks can be done is $m \times n$ ways)
- use positive integer powers and associated real roots (square, cube and higher), recognise powers of 2, 3, 4, 5; estimate powers and roots of any given positive number
- N7 <u>calculate with roots, and with integer and fractional indices</u>
- N8 calculate exactly with fractions, surds and multiples of π ; simplify surd expressions involving squares (e.g. $\sqrt{12} = \sqrt{(4 \times 3)} = \sqrt{4 \times \sqrt{3}} = 2\sqrt{3}$) and rationalise denominators
- **N9** calculate with and interpret standard form $A \times 10^n$, where $1 \le A < 10$ and n is an integer

Fractions, decimals and percentages

What students need to learn:

- **N10** work interchangeably with terminating decimals and their corresponding fractions (such as 3.5 and $\frac{7}{2}$ or 0.375 or $\frac{3}{8}$); change recurring decimals into their corresponding fractions and vice versa
- **N11** identify and work with fractions in ratio problems
- **N12** interpret fractions and percentages as operators

Measures and accuracy

What students need to learn:

- **N13** use standard units of mass, length, time, money and other measures (including standard compound measures) using decimal quantities where appropriate
- **N14** estimate answers; check calculations using approximation and estimation, including answers obtained using technology
- round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures); use inequality notation to specify simple error intervals due to truncation or rounding
- N16 apply and interpret limits of accuracy, including upper and lower bounds

2. Algebra

Notation, vocabulary and manipulation

- **A1** use and interpret algebraic manipulation, including:
 - ab in place of $a \times b$
 - 3y in place of y + y + y and $3 \times y$
 - a^2 in place of $a \times a$, a^3 in place of $a \times a \times a$, a^2b in place of $a \times a \times b$
 - $\frac{a}{b}$ in place of $a \div b$
 - coefficients written as fractions rather than as decimals
 - brackets
- **A2** substitute numerical values into formulae and expressions, including scientific formulae
- **A3** understand and use the concepts and vocabulary of expressions, equations, formulae, <u>identities</u>, inequalities, terms and factors

- simplify and manipulate algebraic expressions (<u>including those involving surds</u> and algebraic fractions) by:
 - collecting like terms
 - multiplying a single term over a bracket
 - taking out common factors
 - expanding products of two or more binomials
 - factorising quadratic expressions of the form $x^2 + bx + c$, including the difference of two squares; factorising quadratic expressions of the form $ax^2 + bx + c$
 - simplifying expressions involving sums, products and powers, including the laws of indices
- **A5** understand and use standard mathematical formulae; rearrange formulae to change the subject
- know the difference between an equation and an identity; argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments and proofs
- where appropriate, interpret simple expressions as functions with inputs and outputs; interpret the reverse process as the 'inverse function'; interpret the succession of two functions as a 'composite function' (the use of formal function notation is expected)

Graphs

- **A8** work with coordinates in all four quadrants
- A9 plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form y = mx + c to identify parallel and perpendicular lines; find the equation of the line through two given points or through one point with a given gradient
- **A10** identify and interpret gradients and intercepts of linear functions graphically and algebraically
- A11 identify and interpret roots, intercepts, turning points of quadratic functions graphically; deduce roots algebraically and turning points by completing the square
- recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function $y = \frac{1}{x}$ with $x \neq 0$,
 - exponential functions $y = k^x$ for positive values of k, and the trigonometric functions (with arguments in degrees) $y = \sin x$, $y = \cos x$ and $y = \tan x$ for angles of any size
- A13 sketch translations and reflections of a given function

- plot and interpret graphs (<u>including reciprocal graphs</u> and exponential graphs) and graphs of non-standard functions in real contexts to find approximate solutions to problems such as simple kinematic problems involving distance, speed and acceleration
- calculate or estimate gradients of graphs and areas under graphs (including quadratic and other non-linear graphs), and interpret results in cases such as distance-time graphs, velocity-time graphs and graphs in financial contexts (this does not include calculus)
- recognise and use the equation of a circle with centre at the origin; find the equation of a tangent to a circle at a given point

Solving equations and inequalities

What students need to learn:

- solve linear equations in one unknown algebraically (including those with the unknown on both sides of the equation); find approximate solutions using a graph
- A18 <u>solve quadratic equations</u> (including those that require rearrangement) <u>algebraically by factorising</u>, by completing the square and by using the quadratic formula; <u>find approximate solutions using a graph</u>
- solve two simultaneous equations in two variables (linear/linear or linear/quadratic) algebraically; find approximate solutions using a graph
- A20 find approximate solutions to equations numerically using iteration
- translate simple situations or procedures into algebraic expressions or formulae; derive an equation (or two simultaneous equations), solve the equation(s) and interpret the solution
- solve linear inequalities in one or two variable(s), and quadratic inequalities in one variable; represent the solution set on a number line, using set notation and on a graph

Sequences

- **A23** generate terms of a sequence from either a term-to-term or a position-to-term rule
- **A24** recognise and use sequences of triangular, square and cube numbers, simple arithmetic progressions, <u>Fibonacci type sequences</u>, <u>quadratic sequences</u>, and <u>simple geometric progressions</u> (r^n where n is an integer, and r is a rational number > 0 **or a surd**) **and other sequences**
- deduce expressions to calculate the *n*th term of linear **and quadratic** sequences

3. Ratio, proportion and rates of change

- **R1** change freely between related standard units (e.g. time, length, area, volume/capacity, mass) and compound units (e.g. speed, rates of pay, prices, <u>density</u>, <u>pressure</u>) in numerical <u>and algebraic</u> contexts
- **R2** use scale factors, scale diagrams and maps
- express one quantity as a fraction of another, where the fraction is less than 1 or greater than 1
- **R4** use ratio notation, including reduction to simplest form
- divide a given quantity into two parts in a given part:part or part:whole ratio; express the division of a quantity into two parts as a ratio; apply ratio to real contexts and problems (such as those involving conversion, comparison, scaling, mixing, concentrations)
- **R6** express a multiplicative relationship between two quantities as a ratio or a fraction
- **R7** understand and use proportion as equality of ratios
- **R8** relate ratios to fractions and to linear functions
- define percentage as 'number of parts per hundred'; interpret percentages and percentage changes as a fraction or a decimal, and interpret these multiplicatively; express one quantity as a percentage of another; compare two quantities using percentages; work with percentages greater than 100%; solve problems involving percentage change, including percentage increase/decrease and original value problems, and simple interest including in financial mathematics
- **R10** solve problems involving direct and inverse proportion, including graphical and algebraic representations
- **R11** use compound units such as speed, rates of pay, unit pricing, <u>density and pressure</u>
- **R12** compare lengths, areas and volumes using ratio notation; <u>make links to similarity (including trigonometric ratios)</u> and scale factors
- R13 understand that X is inversely proportional to Y is equivalent to X is proportional to $\frac{1}{Y}$; construct and interpret equations that describe direct and inverse proportion
- **R14** <u>interpret the gradient of a straight line graph as a rate of change; recognise</u> and interpret graphs that illustrate direct and inverse proportion
- R15 interpret the gradient at a point on a curve as the instantaneous rate of change; apply the concepts of average and instantaneous rate of change (gradients of chords and tangents) in numerical, algebraic and graphical contexts (this does not include calculus)
- R16 set up, solve and interpret the answers in growth and decay problems, including compound interest and work with general iterative processes

4. Geometry and measures

Properties and constructions

- G1 use conventional terms and notations: points, lines, vertices, edges, planes, parallel lines, perpendicular lines, right angles, polygons, regular polygons and polygons with reflection and/or rotation symmetries; use the standard conventions for labelling and referring to the sides and angles of triangles; draw diagrams from written description
- use the standard ruler and compass constructions (perpendicular bisector of a line segment, constructing a perpendicular to a given line from/at a given point, bisecting a given angle); use these to construct given figures and solve loci problems; know that the perpendicular distance from a point to a line is the shortest distance to the line
- apply the properties of angles at a point, angles at a point on a straight line, vertically opposite angles; understand and use alternate and corresponding angles on parallel lines; derive and use the sum of angles in a triangle (e.g. to deduce and use the angle sum in any polygon, and to derive properties of regular polygons)
- derive and apply the properties and definitions of: special types of quadrilaterals, including square, rectangle, parallelogram, trapezium, kite and rhombus; and triangles and other plane figures using appropriate language
- **G5** use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS)
- apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including Pythagoras' theorem and the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs
- **G7** identify, describe and construct congruent and similar shapes, including on coordinate axes, by considering rotation, reflection, translation and enlargement (<u>including fractional</u> **and negative** <u>scale factors</u>)
- G8 describe the changes and invariance achieved by combinations of rotations, reflections and translations
- identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, <u>tangent</u>, <u>arc</u>, <u>sector and segment</u>
- G10 apply and prove the standard circle theorems concerning angles, radii, tangents and chords, and use them to prove related results
- **G11** solve geometrical problems on coordinate axes
- **G12** identify properties of the faces, surfaces, edges and vertices of: cubes, cuboids, prisms, cylinders, pyramids, cones and spheres
- **G13** <u>construct and</u> interpret plans and elevations of 3D shapes

Mensuration and calculation

What students need to learn:

- use standard units of measure and related concepts (length, area, volume/capacity, mass, time, money, etc.)
- measure line segments and angles in geometric figures, including interpreting maps and scale drawings and use of bearings
- know and apply formulae to calculate: area of triangles, parallelograms, trapezia; volume of cuboids and other right prisms (including cylinders)
- know the formulae: circumference of a circle = $2\pi r = \pi d$, area of a circle = πr^2 ; calculate: perimeters of 2D shapes, including circles; areas of circles and composite shapes; surface area and volume of spheres, pyramids, cones and composite solids
- G18 calculate arc lengths, angles and areas of sectors of circles
- apply the concepts of congruence and similarity, including the relationships between lengths, areas and volumes in similar figures
- know the formulae for: Pythagoras' theorem $a^2 + b^2 = c^2$, and the trigonometric ratios, $\sin \theta = \frac{\text{opposite}}{\text{hypotenuse}}$, $\cos \theta = \frac{\text{adjacent}}{\text{hypotenuse}}$ and
 - $\underline{\tan \theta} = \frac{\text{opposite}}{\text{adjacent}};$ apply them to find angles and lengths in right-angled

<u>triangles</u> and, where possible, general triangles <u>in two</u> and three dimensional figures

- **G21** know the exact values of $\sin \theta$ and $\cos \theta$ for $\theta = 0^{\circ}$, 30° , 45° , 60° and 90° ; know the exact value of $\tan \theta$ for $\theta = 0^{\circ}$, 30° , 45° and 60°
- G22 know and apply the sine rule $\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$, and cosine rule $a^2 = b^2 + c^2 2bc \cos A$, to find unknown lengths and angles
- G23 know and apply Area = $\frac{1}{2}ab\sin C$ to calculate the area, sides or angles of any triangle

Vectors

- **G24** describe translations as 2D vectors
- apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors; use vectors to construct geometric arguments and proofs

5. Probability

- **P1** record, describe and analyse the frequency of outcomes of probability experiments using tables and frequency trees
- **P2** apply ideas of randomness, fairness and equally likely events to calculate expected outcomes of multiple future experiments
- relate relative expected frequencies to theoretical probability, using appropriate language and the 0-1 probability scale
- apply the property that the probabilities of an exhaustive set of outcomes sum to one; apply the property that the probabilities of an exhaustive set of mutually exclusive events sum to one
- **P5** understand that empirical unbiased samples tend towards theoretical probability distributions, with increasing sample size
- **P6** enumerate sets and combinations of sets systematically, using tables, grids, Venn diagrams and tree diagrams
- P7 construct theoretical possibility spaces for single and combined experiments with equally likely outcomes and use these to calculate theoretical probabilities
- calculate the probability of independent and dependent combined events, including using tree diagrams and other representations, and know the underlying assumptions
- P9 calculate and interpret conditional probabilities through representation using expected frequencies with two-way tables, tree diagrams and Venn diagrams

6. Statistics

- infer properties of populations or distributions from a sample, while knowing the limitations of sampling
- interpret and construct tables, charts and diagrams, including frequency tables, bar charts, pie charts and pictograms for categorical data, vertical line charts for ungrouped discrete numerical data, tables and line graphs for time series data and know their appropriate use
- S3 construct and interpret diagrams for grouped discrete data and continuous data, i.e. histograms with equal and unequal class intervals and cumulative frequency graphs, and know their appropriate use
- interpret, analyse and compare the distributions of data sets from univariate empirical distributions through:
 - appropriate graphical representation involving discrete, continuous and grouped data, including box plots
 - appropriate measures of central tendency (median, mean, mode and modal class) and spread (range, including consideration of outliers, quartiles and inter-quartile range)
- **S5** apply statistics to describe a population
- use and interpret scatter graphs of bivariate data; recognise correlation and know that it does not indicate causation; draw estimated lines of best fit; make predictions; interpolate and extrapolate apparent trends while knowing the dangers of so doing

Appendix 3: Mathematical formulae

The following formulae will be provided for students within the relevant examination questions.

Perimeter, area, surface area and volume formulae

Where r is the radius of the sphere or cone, l is the slant height of a cone and h is the perpendicular height of a cone:

Curved surface area of a cone = πrl

Surface area of a sphere = $4\pi r^2$

Volume of a sphere = $\frac{4}{3}\pi r^3$

Volume of a cone = $\frac{1}{3}\pi r^2 h$