YFAR 10 - GEOMETRY.

Working with circles

What do I need to be able to do?

By the end of this unit you should be able to:

- Recognise and label parts of a circle
- Calculate fractional parts of a circle
- Calculate the length of an arc
- Calculate the area of a sector
- Understand and use volume of a cone. culinder and sphere.
- Understand and use surface area of a cone, culinder and sphere.

Keywords

Circumference: the length around the outside of the circle — the perimeter

Orea: the size of the 2D surface Diameter: the distance from one side of a circle to another through the centre

Radius: the distance from the centre to the circumference of the circle

Tangent: a straight line that touches the circumference of a circle

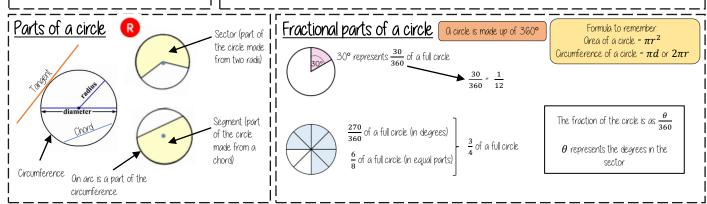
Chord: a line seament connecting two points on the curve

Frustrum: a pyramid or cone with the top cut off

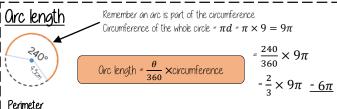
Hemisphere: half a sphere

 $= 6\pi + 9$

Surface area: the total area of the surface of a 3D shape

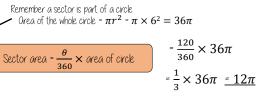


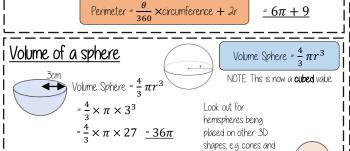
Sector area



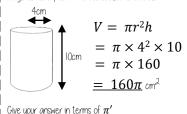
This includes the arc length and the radii that encloses the shape

Perimeter is the length ground the outside of the shape





Volume of a cone and a cylinder Volume Cylinder= $\pi r^2 h$ Volume Cone = $\frac{1}{2} \pi r^2 h$ O culinder is a prism — cross section is a circle O cone is a puramid with a circular base



The height of a cone is the perpendicular height from the vertex to the Look out for trigonometry or

Pythagoras theorem — the radius forms the base of a right-angled trianale

