

Year 7 Geography Knowledge Organiser – Settlement



1	Settlement	A place where people live, e.g. village or town
2	Hamlet	A small settlement made up of a few houses, usually in a rural area
3	Settlement hierarchy	A way of arranging settlements in an order, based on their population, size or services
4	Site	The land which a settlement is built on
5	City	A large settlement which has a historic centre as well as a many important features such as a cathedral and University
6	Densely populated	An area where lots of people live
7	Sparsely populated	An area where few people live
8	Nucleated	A type of settlement pattern where houses are clustered (grouped) together
9	Dispersed	Where houses are scattered across a large area. Normally found in rural areas
10	Linear	When houses/ buildings are formed along a line
11	Central Business District (CBD)	The centre of a city. Usually where shops and offices are – few residential buildings
12	Rural	Areas of mostly countryside, farms or woodland
13	Urban	A built-up area such as a town or city
14	Conurbation	An extended urban area. When the city and surrounding towns merge together
15	Function	The activities that take place in a settlement, e.g. a port or industry

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16	Suburbs	An area at the edge of the city that is mostly residential with schools and shops. It usually has good transport links to the CBD
17	Population density	The average number of people per square kilometre (km ²)
18	Temporary	A settlement that is only there for a short period of time
19	Permanent	A settlement that is there all of the time
20	Urbanisation	An increase in the proportion of people living in urban areas compared to rural areas
21	Migration	The movement of population from one place to another
22	Rural to urban migration	The movement of people from the countryside to towns and cities
23	Million city	A city with at least a million inhabitants
24	Mega city	A city with 10 million or more people e.g. Tokyo, New York
25	World city	A city of global importance e.g. London, New York
26	Push factor	Any event or factor that makes somebody move from a place e.g. civil war
27	Pull factor	Is a feature that makes some body want to migrate to a place e.g. better educational opportunities
28	Population	The number of people living in a place
29	Greenfield site	A previously undeveloped site, e.g. farmland
30	Brownfield site	A site for potential development that has previously had buildings/development on it